

Flash CS5 Level 2

Length: 8 hours

Overview

Building on the skills and concepts taught in the Basic course, this Advanced course presents techniques for creating more complex Flash applications. Students will create and edit vector paths and mask layers. Students will also learn how to use advanced animation techniques, such as inverse kinematics, shape and motion tweens, and animated masks and filters. Students will then work with movie clips, use ActionScript 3.0 code to better control their Flash applications, and incorporate audio and video. Finally, students will learn some basic principles of project management, discuss issues related to image use and copyrights, and learn how to plan a Flash application.

Target Students

This course will help students prepare for the Adobe Certified Associate (ACA) exam for Flash Professional CS5. For comprehensive certification training, students should complete the Basic and Advanced courses for Flash CS5.